

Little Heroes

Name Sprinkles (G)

Age 10

Species Brownie

Traits (Success 4, 5, or 6)

Cooking

Patience

Special Trait (Success 3, 4, 5, or 6)

Household Magic - able to use magic to control things found in the average household and parts of the household, including items in a shed

Descriptors (Re-roll)

Likes to build furniture

Is very good at following instructions

Can draw simple pictures and objects well

Is good at solving puzzles and riddles

Dislikes a messy room

Spots things that others pass over

Spends more of her time indoors

Can't stop thinking about what to do next

Can easily fix many household items

Equipment (Re-roll)

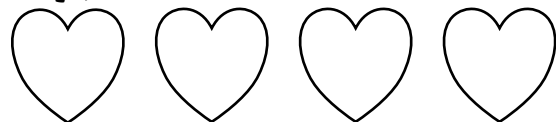
Needle and thread

Scissors

Garden hoe

Important Things

Health



Portrait

Little Heroes

Name Nutty (B)

Age 6

Species Chipmunk

Traits (Success 4, 5, or 6)

Digging

Brave

Special Trait (Success 3, 4, 5, or 6)

Tough - are the toughest woodland creature; gains a +2 bonus to the Combat Dice Roll; must be wielding a weapon

Descriptors (Re-roll)

Likes to collect things

Is very good at finding things

Likes to act like a guard for the village

Almost got trampled by a rabbit

Likes to exaggerate

Always stays by your side

Is a great jumper

Knows where the best nuts are hidden

"I wouldn't do that if I were you."

Equipment (Re-roll)

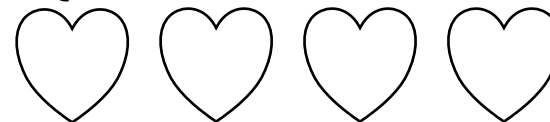
Toy helmet

Toy shield

Plastic toothpick

Important Things

Health



Portrait

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Name Clark (B)

Age 15

Species Gremlin

Traits (Success 4, 5, or 6)

Resourceful

Messy

Special Trait (Success 3, 4, 5, or 6)

Tinker - Good with mechanical devices. Carries around a backpack full of bits and pieces and small tools that can be used to create new gadgets.

Descriptors (Re-roll)

Likes helping others

Never leaves home without his favorite hammer

Sometimes visits the human town for supplies

Has broken more than he has fixed

Never steals, but sometimes borrows

Always on the hunt for abandoned supplies

"What does this thing do?"

"I wouldn't press that if I were you."

"You might want to duck down or run away."

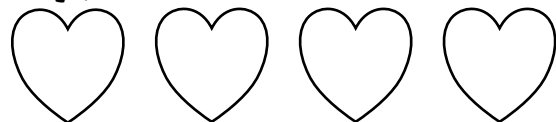
Equipment (Re-roll)

Hammer

Bag with screws and nails

Paper and pencil

Health



Portrait

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Name Davey (B)

Age 13

Species Hob

Traits (Success 4, 5, or 6)

Making herbal remedies

Generous

Special Trait (Success 3, 4, 5, or 6)

Healing magic - has a special kind of magic that can heal wounds and calm the mind.

Descriptors (Re-roll)

Is very careful

Is very good at calming others down

Usually hangs back when things get difficult

Never leaves anyone behind

Accustomed to handling delicate objects

Likes to curl up with a good book

Has cataloged the forest plants

Serves as the village nurse

"Everything will be alright."

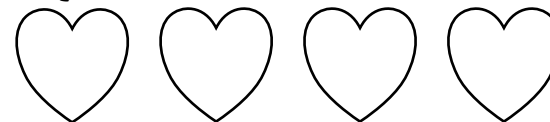
Equipment (Re-roll)

Medicine bag

Bandages

Various herbs

Health



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Name Chunk (B)

Age 4

Species Mouse

Traits (Success 4, 5, or 6)

Farming

Hiding

Special Trait (Success 3, 4, 5, or 6)

Explorer - really good at finding stuff and finding their way when no path exists

Descriptors (Re-roll)

Loves cheese

Really does not like cats

Is a bad singer

Likes camping with his friends

Doesn't like swimming

Has a backpack filled with random stuff

Always leaves signs to follow when returning

"There's a tunnel over here."

"Now where did that go...?"

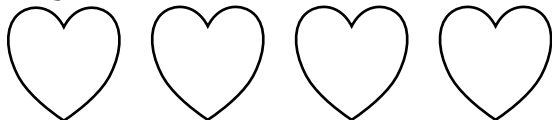
Equipment (Re-roll)

Glasses

Compass

Maps

Health



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Name Dustine (G)

Age 9

Species Pixie

Traits (Success 4, 5, or 6)

Quick

Playful

Special Trait (Success 3, 4, 5, or 6)

Flight - has wings that allow her to fly quickly

Descriptors (Re-roll)

Likes to make others laugh

Has lots of friends

Likes to pose as if always taking a picture

Loves to swim

Does a lot of babysitting

Likes to play dress-up

Often stops to pick flowers

Makes her own clothes and accessories

"Let's go on an adventure!"

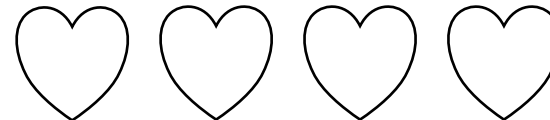
Equipment (Re-roll)

Pixie dust

Journal

Sleeping bag

Health



Portrait

Important Things

Little Heroes

Name Felia (G) _____

Age 15 _____

Species Pooka _____

Traits (Success 4, 5, or 6) _____

Creative _____

Nimble _____

Special Trait (Success 3, 4, 5, or 6) _____

Shapeshifter - able to change into small woodland animals up to 2ft tall

Descriptors (Re-roll) _____

Loves dogs _____

Good at singing _____

Likes riding birds _____

Grew up in a small house outside of the village _____

Spends a lot of time swimming _____

Often names animal friends _____

Is will to protect friends _____

Enjoys gardening _____

"I always feel at home in the woods."

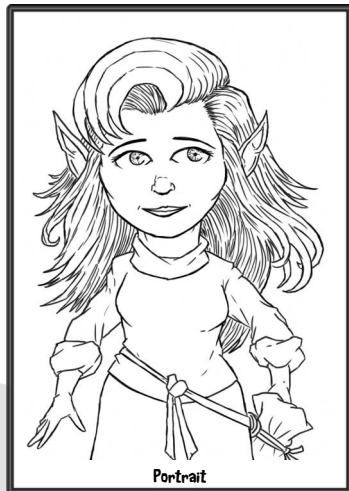
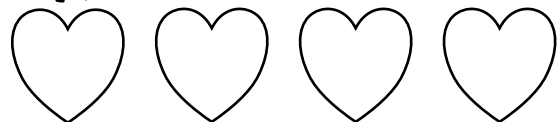
Equipment (Re-roll) _____

Pouch _____

Swimming goggles _____

Assorted nuts and berries _____

Health



Portrait

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Name Poco (B) _____

Age 2 _____

Species Shrew _____

Traits (Success 4, 5, or 6) _____

Inquisitive _____

Digger _____

Special Trait (Success 3, 4, 5, or 6) _____

Locator - has an excellent sense of touch and makes use of echolocation

Descriptors (Re-roll) _____

Is good at imitating noises _____

Sometimes loses things _____

Is always touching his surroundings _____

Likes to build long tunnels _____

Hates the water _____

Knows where the best tunnels are _____

Likes to forage for nuts and seeds _____

"Where did you go?" _____

"Did you hear that?" _____

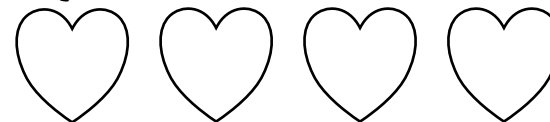
Equipment (Re-roll) _____

Shovel _____

Pickaxe _____

Rope _____

Health



Portrait

Important Things

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Name Midori (G)

Age 12

Species Sprite

Traits (Success 4, 5, or 6)

Gardening

Climbing

Special Trait (Success 3, 4, 5, or 6)

Nature magic - can move loose, natural objects around them such as dirt, branches, leaves, twigs, rocks, puddles, fruit, and seeds.

Descriptors (Re-roll)

Loves animals

Knows a lot about plants

Can be very patient

Is good at figuring out clues

Loves to swing on vines

Is good at growing flowers

Enjoys the outdoors

Has a fort in the trees

"I think we should go that way."

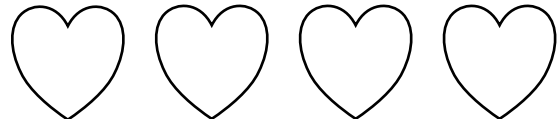
Equipment (Re-roll)

Seeds

Backpack

Bag of moss

Health



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Name Bermu

Age 1

Species Vole

Traits (Success 4, 5, or 6)

Tunneling

Traveler

Special Trait (Success 3, 4, 5, or 6)

Survivor - very good at building shelters and finding food during all seasons

Descriptors (Re-roll)

Is good at escaping dangerous situations

Known to be very lucky

Built a boat for going down the river

Has a hobgoblin friend

Has a gnome friend

Has more than one house

Is very good at building things

"Did I ever tell you about when I..."

"I remember seeing that the last time I went to..."

Equipment (Re-roll)

Bow and arrow

Walking stick

Backpack

Health

